

Automatic air powered riveter specially designed to perform common riveting tasks in modern bodyshops including self-piercing rivets and standard flow form rivets.

ACCURATE SETTINGS

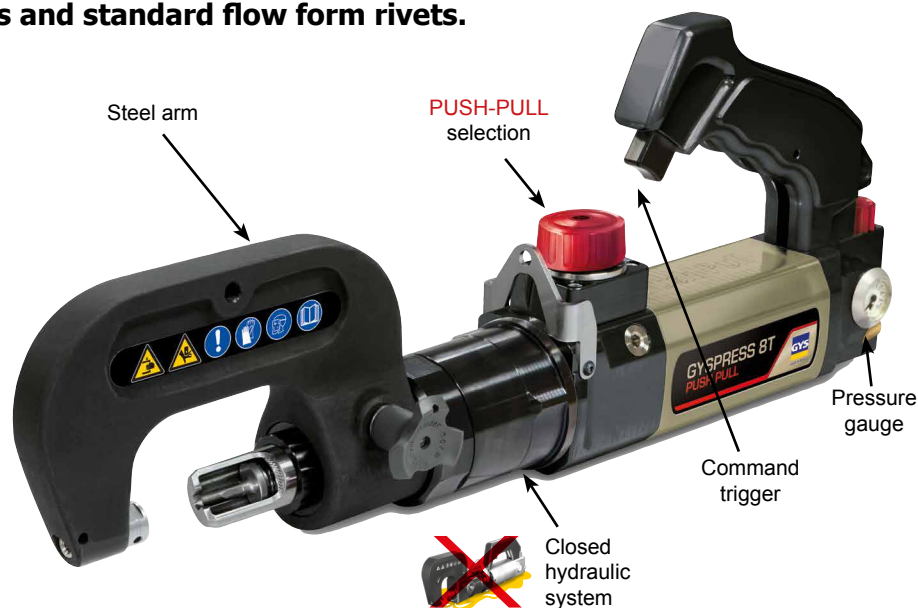
The user can manually adjust the **actuator speed** as well as **rivet pressure** according to the metal used in order to avoid panel distortion.



Speed control



Pressure control
0 > 8 bar



ERGONOMIC AND EFFICIENT

- Maximum pressure of **8 tonnes** with integrated pressure gauge.
- **Fast and easy** arm change.
- C-arm **swivels 360°** around the riveting machine axle.
- Selection of arms available for **difficult access situations**.
- Easy to use **ergonomic handle** and **trigger**.
- **Magnetic die** makes rivet positioning easy.

Push Pull system :

This innovation facilitates punching and hole measuring thanks to its push pull system.

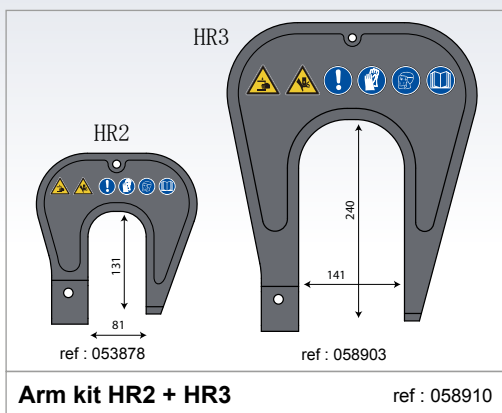


ACCESSORIES



HR1S arm

Support
ref : 054158



Arm kit HR2 + HR3

ref : 058910

Delivered with :

- 2 die keys
- 1 strap
- 1 arm HR1S
- 1 handle for arm
- 1 box of rivets



- 1 standard die kit for extraction and rivet positioning
- + Centre punch :
 - self-piercing (Ø 3.3 et 5.3 mm)
 - flow-form (Ø 6 mm)

		 HR1S  HR2  HR3				Cycle time	AIR BAR	
	58 x 48 x 15 cm	3,740 kg	1,870 kg	4 kg	9 kg	4 sec	normal 8 maxi 10	

STANDARD DIE KIT

Matrix for self-piercing rivets (RAP) Ø 3.3 mm <i>A1 : ref. 055698</i> <i>A2 : ref. 055704</i>	 A1	 A2	
Matrix for self-piercing rivets (RAP) Ø 5.3 mm <i>B1 : ref. 055711</i> <i>B2 : ref. 055728</i>	 B1	 B2	
Extraction mandre <i>E1 : ref. 055865</i> <i>E2 : ref. 055766</i>	 E1	 E2	
Punching mandre <i>T7 : ref. 058033</i> <i>ST1 : ref. 058071</i> <i>T5 : ref. 058019</i>	 T7	 ST1	 T5
Matrix for Flow-Form rivet (RFF) Ø 6 mm <i>F1 : ref. 055773</i> <i>F2 : ref. 055780</i>	 F1	 F2	
Sheet flattening <i>D17 : ref. 055681</i>	 D17	 D17	
Extension (HR1S & HR2) <i>ref. 058644</i>			
Kit of assembly keys (x2) <i>ref. 051792</i>	 14 16		
Spare Elastomer ring (x4) <i>ref. 056059</i>			
The center punc <i>ref. 048379</i>			

